

GRYPHON

AN ARCADE FAIRYTALE
BY TONY CROWTHER
CURRAH Speech Compatible!



QCD 0106

QUICKSILVA PRESENTS GRYPHON BY TONY CROWTHER

LOADING INSTRUCTIONS

Type LOAD "8" and then RUN.
The program will auto-run when loaded.

CONTROLS

- ↑ — UP
- ↓ — Down
- Z — Left
- X — Right

SHIFT or SPACE — FIRE

OR use joystick in Port 2

Press FIRE to start game

At any time during game you may press:

RUN STOP — To restart the game

- H — High score table
- F7 — Leave High score table
- F1 — Pause game
- F3 — Leave pause

SCORING

Aliens 100 * Screen Number
Dropping Gold 1000 * Speed
Extra Gryphon every 10000 pts
In a bonus round 100 points every hit

PLAYING INSTRUCTIONS:

Carry gold bars from the far left of the screen (you can pick up a glittering bar by moving to the bottom left of the screen) to the right of the screen. Here you will find an insurmountable barrier with a small tunnel at its base. The floor of this is covered with the deadly poisonous waters. Use your gold bars to make stepping stones across this. You may only carry one gold bar at a time. You may fight off Id Monsters with bolts of pure Griffin Magic. In order to fly you must run along the ground first (left or right) then jump into the air (up).

After the Mystical Woods you will find the Surreal Cities, then the deadly Darklands.

GRYPHON AN ARCADE FAIRYTALE

Once upon a time in a world separated from reality by a twist, a step and a dream there lived Gryphon. Gryphon was the ultimate griffin, a creature of myth from the dawn of man living in the Land of Dreams and Legend. Across this land spread the imagination of sleeping humans creating a dreamscape of Mystical Woods, Surreal Cities and the dangerous Darklands. Gryphon awoke one day to

discover his gold horde threatened by the Id Monsters and the peaceful Dreamscape distorted by nightmares, gargantuan barriers blocking his travel across the different regions to his rest. Even the once pure water of the rivers and lakes had turned to sour and deadly poison. With a roar Gryphon leaped into the air, clasping a gold bar in his beak, and soared forward using bolts of pure Gryphon magic to clear his path towards his nest...

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COMMODORE 64
FROM WIZARD DEVELOPMENTS